

*Graph Theory, Day 2: Paths, Connectivity, Et Cetera*

Many of the questions we've got to ask you about graphs end up dealing with *paths*, particularly the notion of *connectivity*. Key to understanding these ideas is the following

**Definitions.** A *walk of length  $k$*  in a graph  $G$  is an alternating sequence  $w = (v_0, e_1, v_1, \dots, e_k, v_k)$  such that  $v_i \in V(G)$  for  $i = 0, \dots, k$  and  $e_i = \{v_{i-1}, v_i\} \in E(G)$  for  $i = 1, \dots, k$ . The *initial* and *terminal* vertices  $\iota(w) = v_0$  and  $\tau(w) = v_k$  of the walk are defined in the obvious way;  $w$  is called a  $(v_0, v_k)$ -*walk*.

A walk is called a *trail* if  $i \neq j \Rightarrow e_i \neq e_j$ , and a *path* if  $i \neq j \Rightarrow v_i \neq v_j$ . If the walk  $w$  satisfies  $v_0 = v_k$ ,  $k \geq 1$ , it is called *closed*; a closed trail is called a *circuit*, and a closed walk in which only  $v_0$  and  $v_k$  are equal is called a *cycle*.

Try your hand at proving the following

**Theorem 2.1.** If there is a  $(u, v)$ -walk in  $G$ , then there is a path in  $G$  from  $u$  to  $v$ .

Knowing what paths are allows us to define what it means for  $G$  to be *connected*, and what  $G$ 's *connected components* are. With the correct definition, you should be able to prove the following

**Theorem 2.2.** Define the relation  $\sim$  on  $V \times V$  by

$$u \sim v \Leftrightarrow \exists \text{ a } (u, v)\text{-path in } G.$$

Then  $\sim$  is an equivalence relation on  $V$ . (What are its *equivalence classes*?)

**Definition.** We say a connected graph  $G$  is a *tree* if given  $u \neq v$  in  $V(G)$ , there is a *unique*  $(u, v)$ -path in  $G$ . A *forest* is a union of trees.

**Theorem 2.3.** A tree with  $n$  edges has \_\_\_\_\_ vertices.

**Definitions.** Let  $G$  be any (locally finite) graph,  $|V(G)| \geq 2$ , and let  $u \neq v \in V(G)$ . Then the *connectivity of  $u$  and  $v$ , relative to  $G$* , denoted  $\kappa_G(u, v)$ , is the cardinality of the largest collection of mutually disjoint  $(u, v)$ -paths. (Here, clearly, we allow paths that share the common endpoints  $u$  and  $v$ .) The *connectivity of  $G$* , denoted  $\kappa(G)$ , is the minimum of  $\kappa_G(u, v)$  over all ordered pairs  $(u, v) \in V \times V$ ,  $u \neq v$ .

**Exercises 2.4.** What can you say if  $\kappa(G) = 0$ ? What if  $\kappa(G) = 1$ ? What is  $\kappa(T)$  for a tree  $T$ ? What is  $\kappa(K_n)$  for the complete graph  $K_n$ ,  $n \geq 2$ ? What about for the circuit graph,  $C_n$ ,  $n \geq 3$ ?

**Definition.** Let  $G$  be finite. The *total connectivity of  $G$* , denoted  $\tau(G)$ , is defined by

$$\tau(G) = \sum_{\{u,v\} \subseteq V, u \neq v} \kappa_G(u, v).$$

The *average connectivity* of  $G$ , denoted  $\bar{\kappa}(G)$ , is defined by

$$\frac{1}{\binom{|V|}{2}} \sum_{\{u,v\} \subseteq V, u \neq v} \kappa_G(u,v) = \frac{1}{\binom{|V|}{2}} \tau(G).$$

**Exercises 2.5.** Compute  $\bar{\kappa}(G)$  for each of the following cases:

1.  $G$  is a tree,
2.  $G = K_n$ ,  $n \geq 2$ , and
3.  $G$  is a “patch” inside of the infinite graph  $G(4, 4) = \mathbb{Z} \times \mathbb{Z}$ .

Related to connectivity are other measures of a graph’s “integrity.”